## What's the science story?

A big idea in physics is force, because it is the key to explaining changes in the motion or the shape of an object. The motion of an object can be explained or predicted if you know the sizes and directions of all the forces that act on it. Understanding forces helps us to predict and control the physical world around us.


| Lesson No. and Title | Learning objectives | National Curriculum | Working scientifically skills | Practical equipment |
| :---: | :---: | :---: | :---: | :---: |
| 1. Speed | ARE - To calculate speed using distance and time. <br> AGD - To rearrange the speed equation to calculate a different subject. | - speed and the quantitative relationship between average speed, distance and time (speed = distance $\div$ time) <br> - the representation of a journey on a distance-time graph <br> - relative motion: trains and cars passing one another |  |  |
| 2. Investigating Speed | ARE - To apply the speed formula triangle to a moving object. <br> AGD - To analyse the results from a scientific investigation. | - speed and the quantitative relationship between average speed, distance and time (speed = distance $\div$ time) <br> - the representation of a journey on a distance-time graph <br> - relative motion: trains and cars passing one another |  | Falling cupcake cases <br> Metre ruler <br> Cupcake case <br> Stopwatch |

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| 4.Speed/distance graphs | ARE - Draw a distancetime graph. <br> AGD - Interpret a distance-time graph. | - speed and the quantitative relationship between average speed, distance and time (speed = distance $\div$ time) <br> - the representation of a journey on a distance-time graph <br> - relative motion: trains and cars passing one another | $D A D E$ |  |
| :---: | :---: | :---: | :---: | :---: |
| 4. Considering results | ARE - To draw a conclusion based on your results. <br> AGD - To use your graph to make predictions and estimates | - speed and the quantitative relationship between average speed, distance and time (speed = distance $\div$ time) <br> - the representation of a journey on a distance-time graph <br> - relative motion: trains and cars passing one another |  |  |
| Assessment 1: Distance-time graphs and speed |  |  |  |  |

## Assessment Criteria



ERFORM

