Curriculum Intention - Computing sits at the cornerstone of the modern world, affecting the way we communicate and work as it encompasses Digital Literacy, IT and Computer Science. With this in mind our curriculum offers a pathway for our students to explore the use of applications and the creation of software to solve complex real-world problems through the use of algorithmic thinking, which consists of abstraction, decomposition and pattern recognition.

Autumn Term		Spring Term		Summer Term		
Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
Key Themes		Key Themes	Key Themes		Key Themes	
y Digital World: Exploring hline Issues: Website Reliability and Sources of Informatio Safe & Effective Sear Copyright Issues Online Dangers Strategies to Stay Safe	- The Bind - Binary - Binary A - Binary R - Binary R	and Bobs: ary Number System Denary Conversions ddition epresentation of Text epresentation of Images epresentation of Sound	Introduction to Python: - Outputs - Inputs and Variable Stora - IF Statements Problem Solving Tasks (Abstraction and Decompose Use of flow diagrams for probability)	ge - CSS	1L Basics	

Assessment

Baseline assessment carried out in the first two weeks assessing: Computational thinking, Problem solving and Abstraction

Formative: written assessments made up of exam style questions covering all aspects of the unit. This will be carried out at the end of the unit. [MCQ's and written tests]

Summative: Extended projects which assess the full development process of designing and programming a unique, end-user focused solution, making use of the various components of the computer: Design, Development, Testing and Evaluation.